## Exercises for GIS Modeling Workshop

- Exercise #1 Map Analysis Framework (MapCalc)
- Exercise #2 Example of a Simple Erosion Potential Model (MapCalc)
- Exercise #3 Reclassify and Overlay Techniques (MapCalc)
- Exercise #4 Measuring Distance and Connectivity (MapCalc)
- Exercise #5 Characterizing Spatial Neighborhoods (MapCalc)
- Exercise #6 Surface Modeling (Surfer and MapCalc)
- Exercise #7 Spatial Data Mining (MapCalc)
- Exercise #8 Gaining GIS Modeling Experience (MapCalc)
- Optional Exercise Data Exchange Procedures (MapCalc)

Installing MapCalc— The Workshop CD comes with a 14-day evaluation copy of the MapCalc Learner software. To install MapCalc press Start > Run > then browse to the ... \ Workshop \MapCalc \ folder on the CD and select the **mapcalclearner.exe** file. Follow the onscreen installation instructions. It is recommended that you accept the default specifications as the exercise write-ups assume this installation location.

Accessing MapCalc — Once MapCalc is installed, copy the entire ... \ WorkshopData \ folder on the Workshop CD to the C:\Program Files\Red Hen Systems\MapCalc\MapCalc Data\ folder on your computer.

select "Open existing map set" and browse to the ... \WorkshopData folder on your computer and click on the appropriate \*\*\*.rgs database as instructed in the exercises (e.g., Exercise 1 uses Tutor25.rgs).

Uninstalling MapCalc — To uninstall MapCalc press Start -> Control Panel -> Add or Remove **Programs** $\rightarrow$  and select *MapCalc Learner* to remove.

## Exercise #1 – Map Analysis Framework (MapCalc)

Install MapCalc and access MapCalc by Start  $\rightarrow$  Programs  $\rightarrow$  MapCalc Learner  $\rightarrow$  MapCalc Learner and select "Open existing map set" then browse to ... \WorkshopData\ and select Tutor25.rgs as the database.

Slowly move the cursor over the map and observe the map values associated with various locations. The color levels identified in the map legend aggregate the elevation values into ten 200-foot contour intervals ranging from 500 to 2500 feet.

## Click on the Layer mesh button on the main tool bar. The grid configuration for the Tutor25 database is 25 columns by 25 rows (25 x 25= 625 grid cells). Each cell is 100 x 100 meters (10,000 square meters; one hectare; 2.54 acres). The maps in the database are hypothetical and the Latitude and Longitude coordinates for the project area were arbitrarily assigned. The contour lines and interactive data labels for the Elevation map are interpolated "on-the-fly" from the underlying grid data.

1 Click on the Use cells button. The display switches from "Lattice" to "Grid" display type with the contour color codes assigned to entire cells.

30 Click on the Toggle 3D view button. The display switches to a "3-D Grid" display type. The color-coding at the top of each projected cell identifies the elevation value at that location.

ि 🔍 🔍 🕐 🔨 The navigation tools enable you to zoom, pan and rotate a display.

- Click on the **Zoom in** button then click-and-drag a rectangular portion of the displayed map to enlarge that area.
- ✓ Click on the **Zoom out** button then click-and-hold while sliding up and down to continuously rescale the display when you release the mouse button.
- ✓ Click on the **Move** button and click-and-hold to move the display to another part of the screen.
- ✓ Click on the **Rotate** button then click-and-hold as you rotate the plot cube.
- ✓ Click on the **Reset view** button to return to the default display settings.



Click off the **Use cells** button to switch to a "3-D Lattice" display type, commonly called a "wireframe" display. Note that the navigation tools operate in the same manner for both the grid and lattice display types.

Click off and on the Layer contoured and Layer contour lines buttons to turn off and on the contour-fill colors and lines.

222 223 223 Click off and on the Floor contours/lines and Ceiling contours/lines buttons and note the changes in the 2-D projected planes in the plot cube.

Click on the word "Map" in the main menu, then select "Overlay" and choose the "Slope" map. The result is a graphical overlay of the Slope map on the 3-D display of the Elevation map. Note that the areas classified as steep (green tones) align with the steepest portions of the terrain surface.

Click on the **Arrange windows** buttons to view all of the open map windows in different arrangements. Click on the **Maximize** button in the Slope map's window to enlarge the display to fit the entire work area. For review, repeat the display tools exercises you just completed using the elevation map on the Slope map.

Clicking on the word "Window" on the main menu produces a listing of open windows and window management tools. Clicking on any of the open map windows listed will cause that map to be maximized in the work area.

ÅÅ. Click on the Layer Manager (View, Rename and Delete layers) button to pop-up a listing of the current maps in the Tutor25 database. You can Rename and Delete existing maps. As new maps are created they are added to the list. The View function opens a map in a new window. It is important to note that you can have multiple windows open of the same map (Clone view). While this can cause some initial confusion, experienced MapCalc users find it useful for positioning side-by-side views of the same data, such as a 2-D display and a 3-D plot. On the Main Menu, click File → Exit (no need to save your work).

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🗊 🖻 📑	🔜 💋 ½/ 🏥 👪 🛃 🚾 🖾 📟 🖾 💊 Q, Q, Q, 🕲 🖑 🗠

... additional demonstrations of basic grid-based data handling including map display (Lattice and Grid) shading manager (# Ranges, Equal Ranges, Equal Count), data types (Discrete and Continuous), data inspection/charting covered in the MapCalc Tutorials. On the special workshop disk, see...

#### ...\MapCalc\MapCalc Tutorials\MapCalc Tutorials.pdf

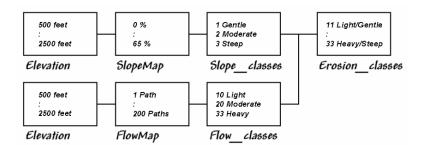
for a printable file containing this basic set of tutorials covering MapCalc operation and grid-based map analysis fundamentals.

## **Exercise #2 – Example of a Simple Erosion Potential Model (MapCalc)**

Access MapCalc using the Tutor25.rgs database by selecting Start -> Programs -> MapCalc Learner -> MapCalc Learner -> Open existing map set -> Tutor25.rgs by browsing to the ... \WorkshopData folder you copied from the workshop CD.

Become familiar with the following simple model for estimating soil erosion potential...

Logical flowchart-

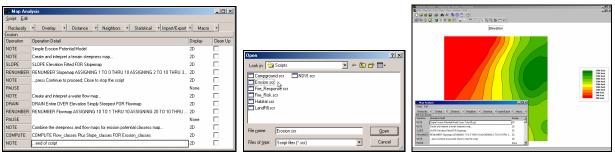


Command sequence (Script)-

🏪 Map Anal	ysis		_ 🗆 🗵
<u>S</u> cript <u>E</u> dit			
Reclassify	Overlay     Veighbors     Statistical     Import/Export	<ul> <li>Macro</li> </ul>	-
Erosion			
Operation	Operation Detail	Display	Clean Up
NOTE	Simple Erosion Potential Model	2D	
NOTE	Create and interpret a terrain steepness map	2D	
SLOPE	SLOPE Elevation Fitted FOR Slopemap	2D	
RENUMBER	RENUMBER Slopemap ASSIGNING 1 TO 0 THRU 10 ASSIGNING 2 TO 10 THRU 3	2D	
NOTE	press Continue to proceed; Close to stop the script	2D	
PAUSE		None	
NOTE	Create and interpret a water flow map	2D	
DRAIN	DRAIN Entire OVER Elevation Simply Steepest FOR Flowmap	2D	
RENUMBER	RENUMBER Flowmap ASSIGNING 10 TO 1 THRU 10 ASSIGNING 20 TO 10 THRU	2D	
PAUSE		None	
NOTE	Combine the steepness and flow maps for erosion potential classess map	2D	
COMPUTE	COMPUTE Flow_classes Plus Slope_classes FOR Erosion_classes	2D	
NOTE	end of script	2D	

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Press the Map Analysis button to pop-up the Map Analysis dialog box. Select Script -> Open then browse to and select Program Files -> Red Hen Systems -> MapCalc -> MapCalc Data→ WorkshopData→ Scripts→ GM Ex2 Erosion.scr file.



Resize and position the script window to the lower-left portion of the display window as shown.

Execute the command script a line at a time by double-clicking on the line and interpreting the dialog box information. Submit a command line by pressing **OK**.

#### The first portion of the erosion model...

 NOTE
 Create and interpret a terrain steepness map...

 SLOPE
 SLOPE Elevation Fitted FOR Slopemap

 RENUMBER
 RENUMBER Slopemap ASSIGNING 1 TO 0 THRU 10 ASSIGNING 2 TO 10 THRU 3...

...creates a map of terrain steepness (Slopemap) then "calibrates" the steepness into three classes (1= Gentle, 2= Moderate, 3= Steep)

The next portion of the model...

 NOTE
 Create and interpret a water flow map...

 DRAIN
 DRAIN Entire OVER Elevation Simply Steepest FOR Flowmap

 RENUMBER
 RENUMBER Flowmap ASSIGNING 10 T0 1 THRU 10 ASSIGNING 20 T0 10 THRU ...

...creates a map of water confluence (Flowmap) then "calibrates" water flow into three classes (10= Light, 20= Moderate, 30= Heavy)

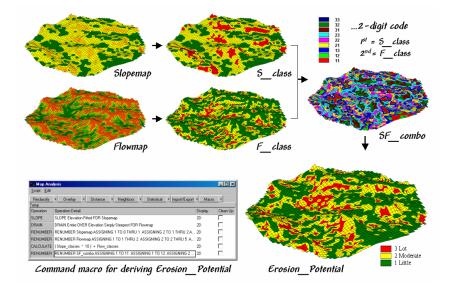
The final portion of the model...

NOTE	Combine the steepness and flow maps for erosion potential classess map
COMPUTE	COMPUTE Flow_classes Plus Slope_classes FOR Erosion_classes
NOTE	end of script

...combines the steepness and flow maps into a single erosion potential map to identify each map location by a twodigit code where the first number (tens digit) indicates the flow class and the second number (ones digit) indicates the steepness class. For example, 11= Light/Gentle (low erosion potential) and 33= Heavy/Steep (high erosion potential).

In turn, the erosion potential map can be used in a variety of other models, such as water flow and pooling analysis for a farmer's field or in generating a variable-width buffer around spawning streams that reaches farther away from the stream in areas of high erosion potential.

See <u>http://www.innovativegis.com/basis/Senarios/Default.html</u> for an example applying the *Erosion Potential Model* to a central-pivot cornfield in Colorado—



...note: the high erosion potential areas at the edge of the field indicating areas where sediments and chemicals easily move off the field.

Cross-reference to ESRI Grid and Spatial Analysis operations...

MapCalc Command	Grid / Spatial Analyst
<i>Slope</i> creates a map indicating the slope (1st derivative) along a continuous surface.	Surface function <b>SLOPE</b>
<b>Drain</b> creates a map indicating the number of steepest paths (optimal path density) from a set of locations along a surface.	Hydrologic function FLOWACCUMULATION
<b>Renumber</b> assigns new values to the categories on a map.	Reclassification function <b>RECLASS</b>
<i>Calculate</i> creates a map as the mathematical or statistical function evaluating an equation using a stack of map layers.	Arithmetic operators *, +, -, DIV, MOD

## Exercise #3 – Reclassify and Overlay Techniques (MapCalc)

## (3a Part 1) Reclassify Operations

Access *MapCalc* using the *Tutor25.rgs* database by selecting Start  $\rightarrow$  Programs  $\rightarrow$  MapCalc Learner  $\rightarrow$  MapCalc Learner  $\rightarrow$  MapCalc Learner  $\rightarrow$  Open existing map set  $\rightarrow$  Tutor25.rgs in the ...\WorkshopData\ folder.

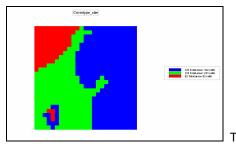
Part 1. Reclassify Operations. Complete the following commands...

View Button→ Covertype to display the map (note the shape of W, M and F features)

SIZE Covertype FOR Covertype\_size

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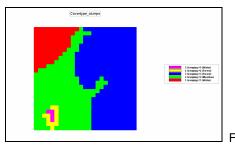
This command calculates the area of each "region" (category value) on the map.



Three "regions"

#### - CLUMP Covertype AT 1 Diagonally FOR Covertype\_clumps

This command assigns a sequential number to all of the individual occurrences (contiguous grouping) of each cover type "region" (category).



Five new "regions"

#### - SIZE Covertype\_clumps FOR Covertype\_clump\_size

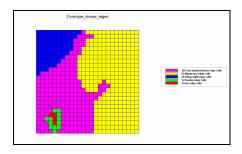
This command calculates the area of each "region" (category value) on the map ... five separate occurrences of the three cover types.



Size of each of the five new "regions"

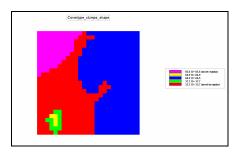
#### - CONFIGURE Covertype\_clumps Edges FOR Covertype\_clumps\_edges

This command counts the number of edge cells contained in each of the cover type clumps.



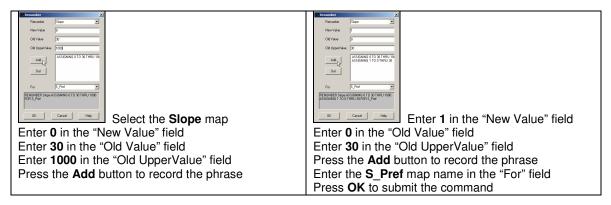
#### - CONFIGURE Covertype\_clumps Convexity FOR Covertype\_clumps\_shape

This command calculates an index of shape as a function of the ratio of perimeter (edge) to area (interior) where 1= extremely irregular (almost all edge) to 100 (perfect circle).



The Renumber command simply assigns a new number to a value (or value range) on an existing map. Entering a series of "reassignment phrases" to generate binary habitat maps is demonstrated below.

- Isolate locations of gentle slope
- RENUMBER Slope ASSIGNING 0 TO 30 THRU 1000 ASSIGNING 1 TO 0 THRU 30 FOR S\_Pref



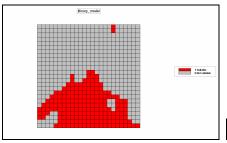
- Repeat the Renumber process to isolate Southerly oriented locations
- RENUMBER Aspect ASSIGNING 0 TO 1 THRU 9
   ASSIGNING 1 TO 3 THRU 7 FOR A Pref
- Repeat the Renumber process to isolate the lower elevations
- RENUMBER Elevation ASSIGNING 0 TO 1800 THRU 2500
  - ASSIGNING 1 TO 500 THRU 1800 FOR E\_Pref

### (3a Part 2) Overlay Operations

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Part 2. Overlay Operations. Complete the following commands...

- COMPUTE S\_Pref Times A\_Pref Times E\_Pref FOR Binary\_model Note: Compute phrases are entered using the "Add" button in a similar fashion as Renumber



Click on the Data Type button to switch the map display to discrete

data type.

#### - COMPUTE S\_Pref Plus A\_Pref Plus E\_Pref FOR Ranking\_model



data type.

- View Button  $\rightarrow$  Covertype to display the map (note the map values for the W, M and F features)

3 Forest 2 Meadow 1 Open Water

- View Button→ Water to display the map (note the map values for the various water features)
- CROSSTAB Covertype WITH Water Simply

coincidence Ta	ble For Map1 = Cov			4	
Map1 # of Value ⊂ells	With Map2 = Wat Map2 # of Value Cells	er # of Cross	% of Total		
1.00         82           1.00         82           2.00         221           2.00         221           2.00         221           3.00         322           3.00         322           3.00         322           3.00         322           3.00         322	2.00 41 6.00 1 7.00 2 0.00 497 1.00 1 2.00 41	4 58 20 192 27 1 305 1 14 14 1	0.64 9.28 3.20 4.32 0.16 0.16 48.80 0.16 2.24 0.16 0.16 0.16	I	

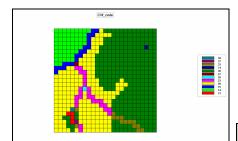
The Crosstab table summaries the spatial coincidence between two maps by counting the number of cells for each combination of the map categories. For example, Map1 (Covertype) value 1 (Open Water) jointly occurs in space with Map2 (Water) value 3 (Pond) for times (# of Crosses).

#### - CALCULATE (Covertype \* 10) + Water FOR CW\_codes

🔀 Advanced Equation Editor	×
Maps Functions	
(Covertype * 10) + Water	
Enter parenthesis to specify order of operation. Example: (Layer1 - Layer2) * (Sqrt(Layer3))	
New Layer Name : CW_code	
<u>Q</u> k <u>H</u> elp <u>Cancel</u>	

equation as shown.

Click on the menu item "Maps" to select maps that are entered into the



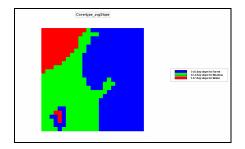
K Click on the Data Type button to switch the map display to discrete

data type.

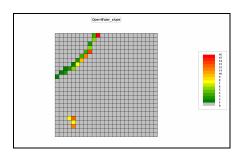
Category Display					
Category	Count	acres	% Gridded Area	Color	<u>0</u> k
38.0	1	2.47	0.16		
37.0	1	2.47	0.16		
32.0	14	34.577	2.24		Cancel
31.0	1	2.47	0.16		
30.0	305	753.278	48.8		Help
27.0	1	2.47	0.16		
26.0	1	2.47	0.16		
22.0	27	66.684	4.32		
20.0	192	474.195	30.72		
15.0	20	49.395	3.2		
14.0	58	143.246	9.28		
13.0	4	9.879	0.64		

summary of the data. What condition does a "13" identify? How do the "Count" column statistics relate to those in the Cosstab table?

#### - COMPOSITE Covertype WITH Slope Average FOR Covertype\_avgSlope



RENUMBER Covertype ASSIGNING 0 TO 2 THRU 3 FOR OpenWater\_binary
 COMPUTE OpenWater\_binary Times Slope FOR OpenWater\_slope



(3b) GIS Modeling (Habitat Suitability Model that Derives, Calibrates and Combines map layers)

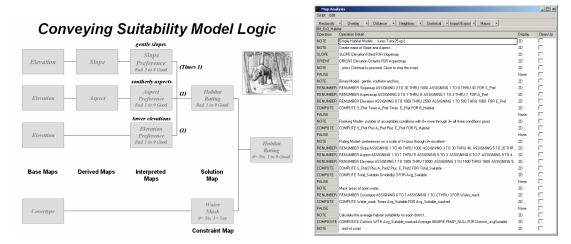
The unique spatial combinations of geographic factors often determine habitat quality. In this example, using the **Tutor25.rgs** database Hugags in this locale have shown a preference for...

- Gentle Slopes (<30%)
- Southerly Aspects (E-W)

• Lower Elevations (<1800 feet)

... are evaluated using computer-based map analysis techniques for Binary, Ranking and Rating suitability models.

Using the flowchart and script listing below, become familiar with the model logic ingrained in each processing step that leads to the final Hugag habitat suitability map.



In a manner similar to accessing and implementing the Erosion Potential model in the previous exercise, execute the *Hugag Habitat Suitability* model by—

Within the **Tutor25.rgs** database, press the **Map Analysis** button to pop-up the *Map Analysis* dialog box. Select **Script** $\rightarrow$  **Open** then browse to and select ...\Workshop Data $\rightarrow$  Scripts $\rightarrow$  GM\_Ex3\_Habitat.scr file.

Execute the command script a line at a time by double-clicking on the line and interpreting the dialog box information. Submit a command line by pressing **OK**. Relate the processing steps to the discussion in **Slide # 5**, **Part 2** and the hyperlinked **Hugag2.ppt** slide set.

Cross-reference to ESRI Grid and Spatial Analysis operations...

MapCalc Command	Grid / Spatial Analyst
<i>Slope</i> creates a map indicating the slope (1st derivative) along a continuous surface.	Surface function <b>SLOPE</b>
Orient creates a map indicating aspect along a continuous surface.	Surface function ASPECT Distance function EUCDIRECTION
<b>Renumber</b> assigns new values to the categories on a map.	Reclassification function <b>RECLASS</b>
<b>Compute</b> creates a map as the mathematical or statistical function evaluating an equation using a stack of map layers.	Arithmetic operators *, +, -, DIV, MOD
<b>Composite</b> creates a map summarizing values from one map that coincide with the categories of another.	Zonal functions ZONALFILL, ZONALMAX, ZONAL MEAN, ZONALMIN, ZONALRANGE, ZONALSTD, ZONALSUM, ZONALVARIETY

## Exercise #4 – Measuring Distance and Connectivity (MapCalc)

Access *MapCalc* using the *Tutor25.rgs* database by selecting Start  $\rightarrow$  Programs  $\rightarrow$  MapCalc Learner  $\rightarrow$  MapCalc Learner  $\rightarrow$  Open existing map set  $\rightarrow$  Tutor25.rgs in the ... \WorkshopData \ folder.

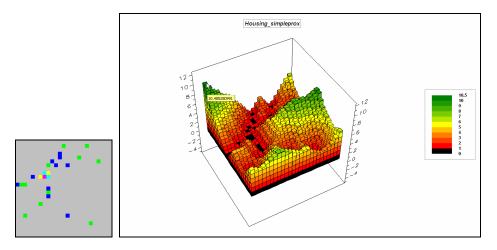
**Part 1**. (Distance and Connectivity). Complete the following commands...

- View Button→ Housing to display the map (note the shape of the road network ...a bunch of dots)

#### - SPREAD Housing TO 20 FOR Housing\_simpleprox

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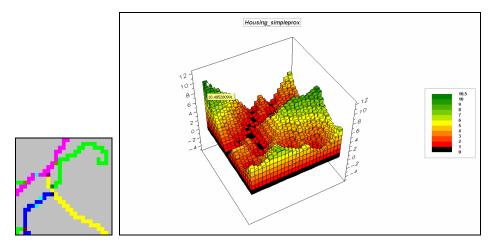
This command generates a simple proximity surface from roads that assumes straight-line connectivity "as the crow flies"; view as a 3D Grid display of continuous data



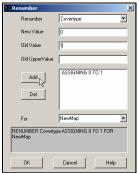
– View Button→ Roads to display the map (note the shape of the road network …like a discus thrower)

- SPREAD Roads TO 20 FOR Roads\_simpleprox

This command generates a simple proximity surface from roads that assumes straight-line connectivity "as the crow flies"; view as a 3D Grid display of continuous data



View Button→ Covertype to display the map (note the values assigned to the various cover types)
 RENUMBER Covertype ASSIGNING 0 TO 1 ASSIGNING 3 TO 2
 ASSIGNING 7 TO 3 FOR C friction

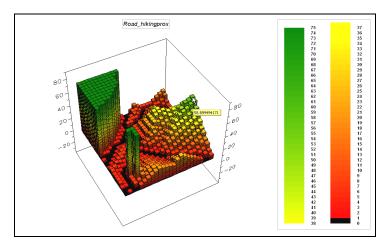


**Value** then pressing the **Add** button to enter the phrase. Repeat for other reassignment phrases.

This command establishes the relative impedance to movement in minutes to cross a grid cell based on cover types— 0= Open Water (absolute barrier), 3= Meadow and 7= Forest (relative barriers)

#### - SPREAD Roads TO 75 THRU C\_friction FOR Road\_hikingprox

This command generates an effective proximity surface from road locations that assumes not necessarily straight connectivity "as the crow walks" respecting absolute and relative barriers to movement



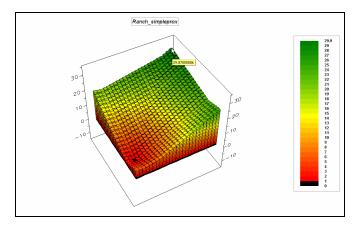
– View Button→ Locations to display the map (note the value and location of the Ranch location)

- RENUMBER Locations ASSIGNING 0 TO 2 THRU 5 FOR Ranch

This command isolates the ranch as a new map

#### - SPREAD Ranch TO 35 Simply FOR Ranch\_simpleprox

This command generates a simple proximity surface from the ranch that assumes straight-line connectivity "as the crow flies"; view as a 3D Grid display of continuous data



#### - RENUMBER Roads ASSIGNING 1 TO 1 THRU 43 FOR R\_friction

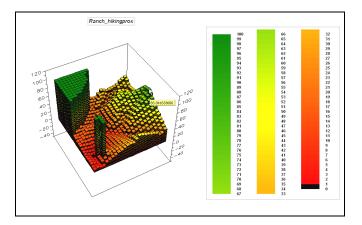
This command establishes the relative impedance to movement in minutes to cross a grid cell of any road type— 0= not road, 1= all road types (relative barriers)

#### - COVER C\_friction WITH R\_friction FOR CR\_friction

This command combines the cover type and road impedances by replacing C\_friction values with R\_friction values other than zero (transparent)

#### - SPREAD Ranch TO 75 THRU CR\_friction FOR Ranch\_hikingprox

This command generates an effective proximity surface from the ranch that assumes not necessarily straight connectivity "as the crow walks" respecting absolute and relative barriers to movement



- View Button→ Locations to display the map (note the value and location of the Cabin location)

- RENUMBER Locations ASSIGNING 0 TO 1 ASSIGNING 0 TO 3 THRU 5 FOR Cabin

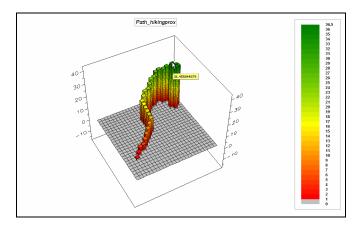
This command isolates the cabin as a new map

#### - STREAM Cabin OVER Ranch\_hikingprox FOR Path

This command identifies the optimal path (shortest route) as the steepest downhill path over the Ranch\_hikingprox surface

#### - COMPUTE Ranch\_hikingprox times path FOR Path\_hikingprox

This command isolates the hiking proximity values for the optimal path between the ranch and cabin

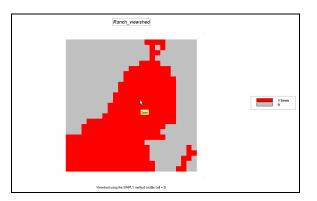


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Part 2. (Visual Exposure). Complete the following commands...

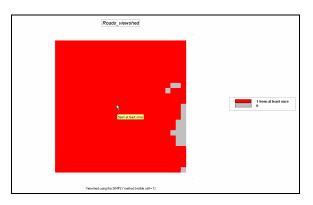
#### - RADIATE Ranch OVER ELEVATION TO 35 AT 5 SIMPLY FOR Ranch\_viewshed

This command generates a map that identifies all of the locations that can be seen from the ranch



#### - RADIATE Roads OVER ELEVATION TO 35 AT 5 SIMPLY FOR Roads\_viewshed

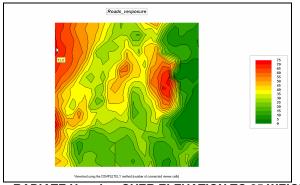
This command identifies all of the locations that can be seen at least once from any of the road locations



## - RADIATE Roads OVER ELEVATION TO 35 AT 5 COMPLETELY

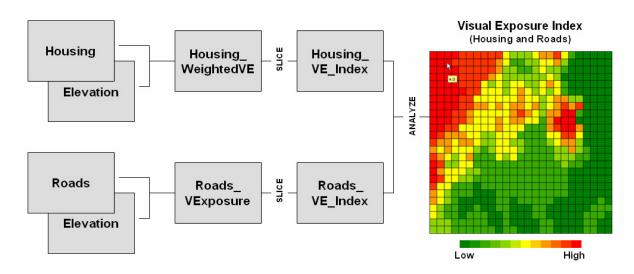
#### FOR Roads\_VExposure

This command generates a surface that identifies the number of road locations visually connected to each location in the project area—visual exposure density surface



 RADIATE Housing OVER ELEVATION TO 35 WEIGHTED FOR housing\_WeightedVE

The following series of commands complete a simple model that generates a map identifying the relative visual exposure index of human activity



#### - SLICE Housing\_WeightedVE INTO 4 FOR Housing\_VE\_Index

This command (under the Reclassify group of operators) divides the range of weighted visual exposure to housing into 4 classes from 1 = low to 4 = high

#### - SLICE Roads\_VExposure INTO 4 FOR Roads\_VE\_Index

This command divides the range of weighted visual exposure to roads into 4 classes from 1= low to 4=high

#### - ANALYZE Housing\_VE\_Index WITH Roads\_VE\_Index Mean FOR RH\_VE\_Index\_avg

This command (under the Statistics group of operators) averages the two index maps

MapCalc Command	Grid / Spatial Analyst
<b>Spread</b> creates a map indicating the shortest effective distance from specified cells to all other locations.	Distance functions CORRIDOR (compute sum), COSTALLOCATION (slice), COSTDISTANCE, EUCALLOCATION, EUDIRECTION (orient), EUCDISTANCE Shape Analysis functions EXPAND, SHRINK Hydrologic function WATERSHED, BASIN
<b>Renumber</b> assigns new values to the categories on a map.	Reclassification function RECLASS
<i>Radiate</i> creates a map indicating areas that are visible from specified locations.	Visibility tools VISENCODE, VISIBILITY
<b>Cover</b> creates a new map where non-zero values of the top map replace the values on the previous (bottom) map, or stack of maps.	Selection functions SELECTBOX, SELECTCIRCLE, SELECTMASK,

Cross-reference to ESRI Grid and Spatial Analysis operations...

	SELECTPOINT, SELECTPOLYGON
<i>Stream</i> creates a map identifying the steepest downhill route along a surface (optimal path).	Distance functions COSTBACKLINK, COSTPATH, PATHDISTANCE Hydrologic function FLOWDIRECTION (orient)

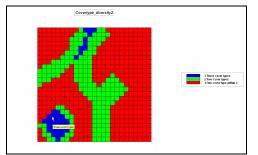
## Exercise #5 – Characterizing Spatial Neighborhoods (MapCalc)

Access *MapCalc* using the *Tutor25.rgs* database by selecting Start  $\rightarrow$  Programs  $\rightarrow$  MapCalc Learner  $\rightarrow$  MapCalc Learner  $\rightarrow$  Open existing map set  $\rightarrow$  Tutor25.rgs in the ... \WorkshopData \ folder.

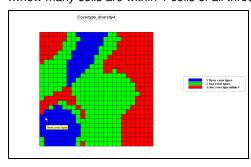


#### - SCAN Covertype DIVERSITY WITHIN 2 FOR Covertype\_diversity2

...how many cells are within 2-cells of all three cover types?

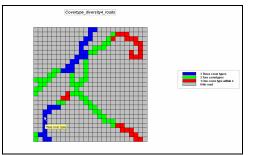


- SCAN Covertype DIVERSITY WITHIN 4 FOR Covertype\_diversity4 ...how many cells are within 4-cells of all three cover types?



#### SCAN COVERTYPE DIVERSITY WITHIN 4 AROUND ROADS FOR Covertype\_diversity4\_roads

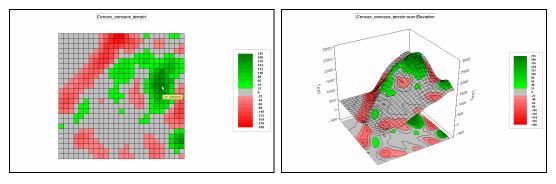
...where are the most diverse locations along the road network?



#### - SCAN ELEVATION AVERAGE WITHIN 4 FOR Elevation\_smooth4

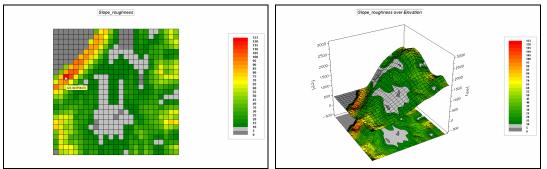
- COMPUTE ELEVATION MINUS Elevation\_smooth4 FOR Convex\_concave\_terrain

...what information does the positive and negative sign convey? ... the magnitude of the values?



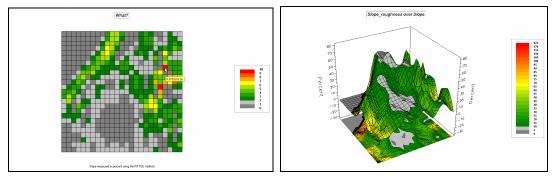
## - SCAN SLOPE COFFVAR WITHIN 1 FOR Slope\_roughness

...what is the maximum localized slope variation? ...where is it?



#### - SLOPE SLOPE FOR What?

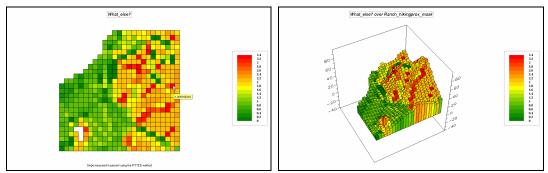
...what do you think the values indicate?



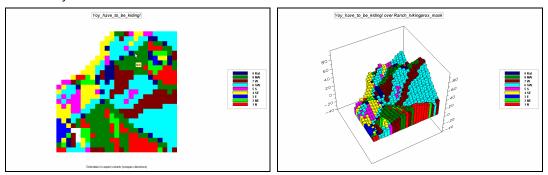
– RENUMBER Ranch\_hikingprox ASSIGNING PMAP\_NULL TO 100
 FOR Ranch\_hikingprox\_mask (Ranch\_hikingprox from the previous exercise)

### – SLOPE Ranch\_hikingprox\_masked FOR What\_else?

...what do you think the values indicate?



# - ORIENT Ranch\_hikingprox\_masked FOR You\_have\_to\_be\_kiding! ...what do you think the values indicate?



Cross-reference to ESRI Grid and Spatial Analysis operations...

MapCalc Command	Grid / Spatial Analyst
<b>Scan</b> creates a map summarizing the values that occur within the vicinity of each cell.	Statistical operation POPULARITY Focal functions FOCALFLOW, FOCALMAX, FOCALMEAN, FOCALMEAN, FOCALMIN, FOCALRANGE, FOCALSTD, FOCALSUM, FOCALVARIETY Conditional statement IF, WHILE, DOCELL Data Clean-up functions BOUNDARYCLEAN, MAJORITYFILTER, NIBBLE, THIN Hydrologic functions FILL, SINK
<i>Compute</i> creates a map as the mathematical or statistical function evaluating an equation using a stack of map layers.	Arithmetic operators *, +, -, DIV, MOD
<b>Profile</b> creates a map indicating the cross-sectional profile along a continuous surface.	Surface functions SAI, SHADE
<i>Intersect</i> creates a map by assigning new values to pair wise combinations of the values on two maps.	Combinatorial function COMBINE

## Exercise #6 – Surface Modeling (Surfer)

**Installing Surfer**— The Workshop CD comes with a evaluation copy of the Surfer software (cannot save or print plots). To install Surfer press Start  $\rightarrow$  Run  $\rightarrow$  then browse to the ... \ Workshop \Surfer \ folder on the CD and select the **s8demo.exe** file. Follow the onscreen installation instructions. It is recommended that you accept the default specifications as the exercise write-ups assume this installation location.

<u>Accessing MapCalc</u>— To access Surfer press Start  $\rightarrow$  Programs  $\rightarrow$  Golden Software Surfer 8  $\rightarrow$  Surfer 8. Click anywhere to dismiss the banner graphic and follow the exercise directions below to create and display map surfaces.

<u>Uninstalling MapCalc</u>— To uninstall Surfer press Start  $\rightarrow$  Control Panel  $\rightarrow$  Add or Remove Programs  $\rightarrow$  and select *Surfer 8* to remove.

Part 1 – Spatial Interpolation. Access the *Surfer* software system by double-clicking its icon on the desktop or by pressing Start → Programs → Golden Software Surfer 8 → Surfer 8.

#### Create a continuous grid from discrete point data...

✓ From the main menu click Grid → Data, then select the Demogrid.dat file in the …\Samples subdirectory. The Scattered Data Interpolation box will pop-up.

Grid Data - D:\Program Files\Golden Software\Surfer8\Sam	ples\DEM 🎦 🗙
Data Columns (47 data points)	ОК
X: Column A: Easting Filter Data	Cancel
Y: Column B: Northing 💌 View Data	Lancer
Z: Column C: Elevation Statistics	🔽 Grid Report
Gridding Method	
Kriging Advanced Options	Cross Validate
Output Grid File	
D:\Program Files\Golden Software\Surfer8\Samples\DEMOGRID.	grd 😅
Grid Line Geometry	
Minimum         Maximum         Spacing           X Direction:         0         9         0.0909090909	# of Lines
Y Direction: 0 7 0.0909090909	1 78 🛨

- ✓ Data Columns enables the selection of X, Y and Z data fields in a table
- ✓ Gridding Method box specifies the interpolation techniques (use Kriging)
- ✓ Output Grid File to browse to a folder for storage of the interpolated map
- Grid Line Geometry sets the analysis frame configuration by defining the extent and cell size (use defaults)
   Click OK to derive the interpolated surface using default specifications

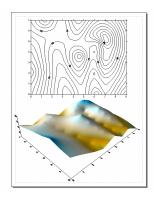
#### View a map surface as a contour map...

✓ From the main menu click MAP → Contour → New Contour map → OPEN and specify the Demogrid\_IDW.grd data file you just derived. Click OK to generate a contour plot...



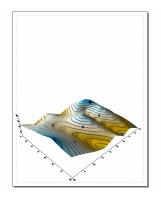
#### View a map surface as a "surface" plot ...

✓ From the main menu click MAP → Surface → OPEN and specify the Demogrid\_IDW.grd data file you just derived. Click OK to generate a "surface" plot...



#### Graphically overlay the two plots...

✓ Shift/click both plots to select them, then from the main menu click MAP → Overlay Maps to generate a "surface/contour" plot...



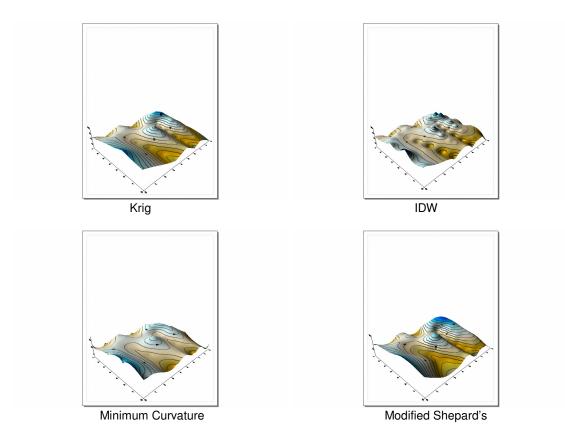
Surfer contains several different spatial interpolation methods. Repeat the processing to create another surface using *Inverse Distance Weighted* interpolation technique.

✓ From the main menu click Grid → Data, then select the Demogrid.dat file in the …\Samples subdirectory. The Scattered Data Interpolation box will pop-up.

Grid Data - D:\Program Files\(	Golden Softwa	re\Surfer8\Sam	ples\DEM 🕐 🕨
Data Columns (47 data points)	)		ОК
X: Column A: Easting	•	Filter Data	
Y: Column B: Northing	-	View Data	Cancel
Z: Column C: Elevation	•	Statistics	🔲 Grid Report
Gridding Method			
Inverse Distance to a Power	Adva	anced Options	Cross Validate
Output Grid File			
D:\Program Files\Golden Softw	are\Surfer8\Sam	ples\DEMOGRID_	IDW.grd 🗃
Grid Line Geometry			
Minimum X Direction: 0	Maximum 9	Spacing 0.0909090909	# of Lines
Y Direction: 0	7	0.0909090909	1 78 🛨

Gridding Method and DEMOGRID\_IDW.grid as the Output Grid File.

Generate a *Contour map* and a *Surface map* and then overlay the maps as before. Repeat for other interpolation techniques as time and interest permits.



As time and interest permits for optional homework, complete the *Surfer Tutorials* in the ....\Geotechnology\_software\Surfer\Surfer\_Tutorial\ folder on the Workshop CD.

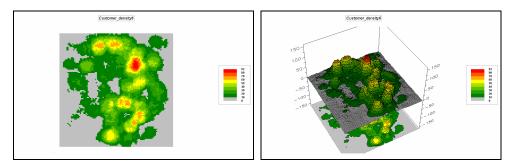
**Part 2 – Density Analysis**. For a related experience in Surface Modeling using density analysis, access *MapCalc* using the *Smallville.rgs* database by selecting **Start \rightarrow Programs \rightarrow MapCalc Learner \rightarrow MapCalc Learner \rightarrow MapCalc Learner \rightarrow Smallville.rgs in the ... \WorkshopData \ folder.** 

Complete the following commands...

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View Button→ Total\_Customers to display a map identifying the number of customers at each grid location
 SCAN Total\_Customers TOTAL WITHIN 6 FOR Customer\_density6

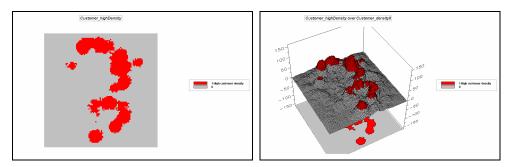
This command determines the total number of customers within a specified reach to generate a density surface.



- Right-click on the map and select the *Shading Manager*. Click on the *Statistics* tab and note that the average customer density is 17.7 with a standard deviation of 16.0. The breakpoint for unusually high customer densities is 17.7 + 16.0 = 33.7.

### - RENUMBER Customer\_density6 ASSIGNING 0 TO 0 THRU 33.7 ASSIGNING 1 TO 33.7 THRU 1000 FOR Customer\_highDensity

This command isolates the locations of high customer density (assigned a value of 1 embedded in zeros)

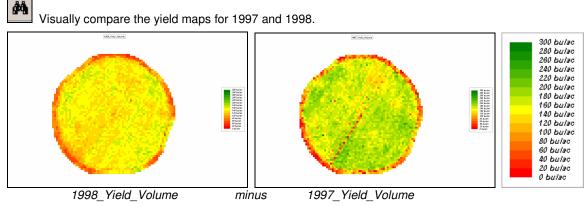


Cross-reference to ESRI Grid and Spatial Statistics operations...

MapCalc Surface Modeling Command	Grid / Spatial Analyst
<i>Inverse Distance Weighted</i> performs an inverse distance weighted interpolation of point data.	Statistical Function IDW
<i>Kriging</i> performs spatial interpolation of point data using the <i>Kriging algorithm</i> .	Statistical Function <b>KRIG</b>
<i>Grid math</i> creates a map as the mathematical or statistical function evaluating an equation using a stack of map layers.	Arithmetic operators *, +, -, DIV, MOD

## Exercise #7 – Spatial Data Mining (MapCalc)

Access *MapCalc* using the *AgData.rgs* database by selecting Start  $\rightarrow$  Programs  $\rightarrow$  MapCalc Learner  $\rightarrow$  MapCalc Learner  $\rightarrow$  AgData.rgs in the ... \WorkshopData \folder.

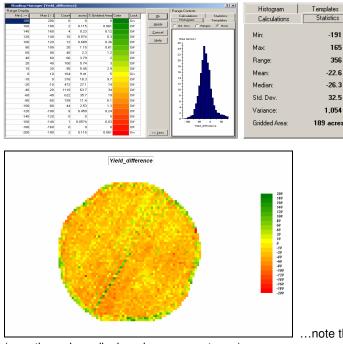


Note: to visual compare to map surfaces, you MUST use the same display types and legend.

Press the **Map Analysis** button to access the analytical operations then select **Overlay**→ **Calculate** and complete the dialog box as shown below using the *Columns* item to select maps and *Functions* item to select mathematical operations.



1998\_Yield\_Volume – 1997\_Yield\_Volume For Yield\_diff



(negative values displayed as warmer tones).

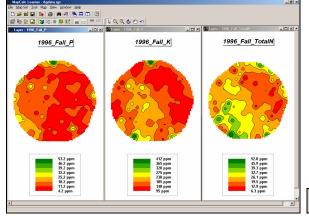
...note that most field locations yield decreased in 1998

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MapCalc Learner - Agdata.rgs				_181×
File MapSet Tool Map View Window Help				
	NO 0 0 mm	Map i	Analysis 🕖 🗆 🗙	
	Layer : 1997_Yield_Volume	- ITI XI	Layer : Yield_difference	
1998_Viets_Volumes	1997_V/els_Volume		Yield_difference	
N kink N kink		N back N back		2000 2010 2010 2010 2010 2010 2010 2010
🚵 Loyer : Slop. 🖉 🗍 🗙 💁 Loyer : Lleve. 🖉 🗍 🗙				
Arrange windows without overlap (Vertically)				



Generate side-by-side map displays of the 1996\_Fall\_N, 1996\_Fall\_K and 1996\_Fall\_TotalN.



...using the same display type and legend and then

pressing the "Arrange Windows without overlap (vertically)" button

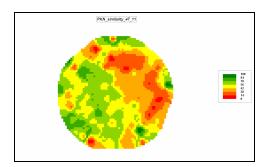
Double-click on the Phosphorus map (1996\_Fall\_P) to pop-up the Data Inspection tool and note how the values for all of the map layers change as you move about the map. Move the cursor to Column **47**, Row **11** (position shown in bottom left corner of the display window) and note the values for...

1996 Fall P= <b>33.3</b>	1996 Fall K= <b>204.1</b>	1996_Fall_TotalN= <b>28.9</b> ppm.

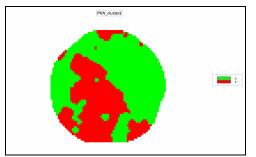
Column Name	Value	Un 🔺
Latitude	32.329340	
Longitude	-142.028237	
Veris_Shallow_Conductivity	13.8516	ms/
Veris_Deep_Conductivity	22.6073	ms/
Order_III_Soil_Survey	2.0 · BIB	
1997_Yield_Volume	173.285	bu/a
1997_Yield_Mass	9,703.96	Ib/a
1997_Yield_Moisture	17.424	
1996_Fall_P	33.3457	PF
1996_Fall_K	204.076	PF
1996_Fall_%OM	1.48776	
1996_Fall_pH	7.20796	
1996_Fall_NO3N	24.9186	PF
1996_Fall_Zn	5.65046	PF
1996_Fall_NH4N	3,96336	PF
1996_Fall_%Sand	80.4407	
1996_Fall_%Silt	8.06034	
1996_Fall_%Clay	11.499	
Entire	1.0	
1996_Fall_TotalN	28.882	PF
Elevation	4,447.42	fe _
1998 Vield Volume	151 103	Bu/

# RELATE ((1996\_Fall\_P, 1, 33.3) WITH (1996\_Fall\_K, 1, 204.1), (1996\_Fall\_TotalN, 1, 28.9) FOR PKN\_similarity\_47\_11

This command generates a similarity map based on the "data distance" relationship of the data pattern of a specified location to all other locations. Higher values indicate increasing similarity (100= identical).

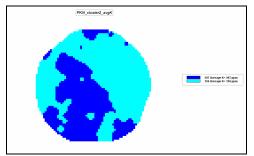


**CLUSTER 1996\_Fall\_P WITH 1996\_Fall\_K, 1996\_Fall\_TotalN USING 2 FOR PKN\_cluster2** *This command subdivides the field into two zones based on the P, K and N data patterns.* 

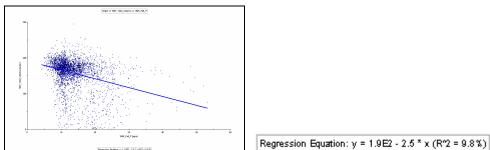


#### COMPOSITE PKN\_cluster2 WITH 1997\_Fall\_K Average IGNORE PMAP\_NULL FOR PKN\_cluster2\_avgK

This command averages all of the Potassium (K) values occurring within each of the data zones noting that Zone 1 average is 207 ppm compared to Zone 2 at 156 ppm.

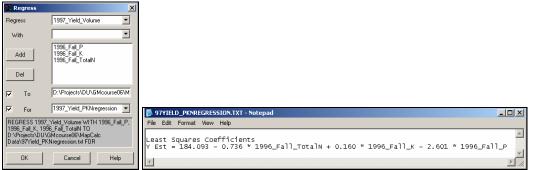


From the main MapCalc menu, select **Map Set**→ **New Graph**→ **Scatter Plot** and specify **1996\_Fall\_P** as the X axis (independent variable) and **1997\_Yield\_volume** as the Y axis (dependent variable) and press **OK** to generate a scatter plot of the two map variables.

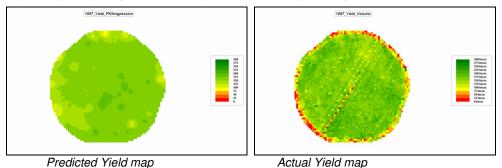


<u>Note</u>: the Univariate Regression equation suggests a negative correlation with increasing amounts phosphorous. This is likely a spurious result as the scatter plot has minimal overall trend with the low R-squared value of 9.8% primarily the result of the few outlier high P values. The bottom line is that this regression prediction equation is not useful.

## REGRESS 1997\_Yield\_Volume WITH 1996\_Fall\_P, 1996\_Fall\_K, 1996\_Fall\_TotalN TO C:\Temp\97Yield\_PKNregression.txt FOR 1997\_Yield\_PKNregression



This command generates a Multivariate regression equation predicting Yield from nutrient maps of P, K and N. By requesting a map be generated, a map of the predicted yield is generated...



The predicted and Actual yield maps are not very consistent. In practice the inconsistent yield values along the field edge and access road in the southwest portion of the field would be eliminated to yield a much better prediction equation. Also, a regression tree based on stratified portions of the field would be used to improve the overall prediction.

Cross-reference to ESRI Grid and Spatial Statistics operations...

MapCalc Spatial Data Mining Command	Grid / Spatial Analyst
<i>Similarity</i> quantifies the similarity of a map to an evaluation data pattern, or set of comparison values.	No comparable operation
<i>Cluster</i> identifies areas with similar characteristics on a set of map layers.	Image Analyst CLUSTER
<i>Correlate</i> derives a correlation matrix from a stack of maps.	Image Analyst CORRELATE
<b>Regress</b> performs linear regression analysis by using the "least squares" method to fit a line through a set of data points in multiple maps.	Statistical function <b>REGRESSION</b>

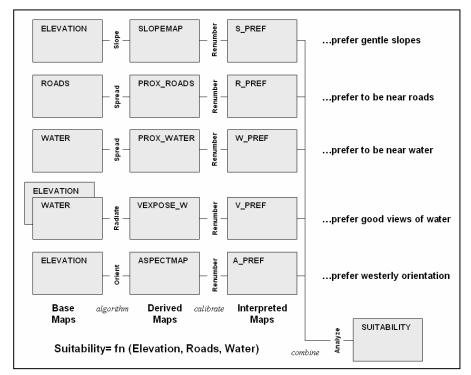
## **Exercise #8 – Gaining GIS Modeling Experience** (MapCalc)

Access MapCalc using the *Bighorn.rgs* database by selecting Start  $\rightarrow$  Programs  $\rightarrow$  MapCalc Learner  $\rightarrow$ 

Complete the following ...

√α





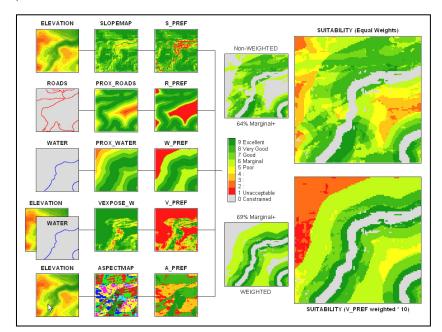
Campground Suitability Model (Flowchart)

	📶 Map Ana	ysis		_ 🗆 ×
	Script Edit			
	Reclassify	Overlay     Veighbors     Statistical     Import/Export	<ul> <li>Macro</li> </ul>	-
Gentle slopes	Suitability			
- <b>K</b>	Operation	Operation Detail	Display	Clean Up
Vear roads 🔔 🔪	NOTE	Mountain Development Suitability Model	2D	
veur rouus	SLOPE	SLOPE Elevation Fitted FOR Slopemap	2D	
	SPREAD	SPREAD Roads NULLVALUE PMAP_NULL TO 200 Uphill Only Simply FOR Prox_roads	2D	
Vear water	SPREAD	SPREAD Water NULLVALUE PMAP_NULL TO 200 Uphill Only Simply FOR Prox_water	2D	
Good views	RADIATE	RADIATE Water OVER Elevation TO 200 AT 1 NULLVALUE 0 Completely FOR VEX	2D	
	ORIENT	ORIENT Elevation Octants FOR Aspectmap	2D	
	RENUMBER	RENUMBER Slopemap ASSIGNING 9 TO 0 THRU 5 ASSIGNING 7 TO 5 THRU 10	2D	
Westerly	RENUMBER	RENUMBER Prox. roads ASSIGNING 9 TO 0 THRU 5 ASSIGNING 7 TO 5 THRU 10	2D	
	RENUMBER	RENUMBER Prox_water ASSIGNING 9 TO 0 THRU 8 ASSIGNING 7 TO 8 THRU 16	2D	
Calibrate 🔶 🚽		RENUMBER VEXPOSE WASSIGNING 1 TO 0 THRU 5 ASSIGNING 3 TO 5 THRU		
		RENUMBER Aspectmap ASSIGNING 9 TO 6 THRU 8 ASSIGNING 7 TO 1 THRU 2		
Combine 🔶 🛁	ANALYZE	ANALYZE R_pref TIMES 1 WITH R_pref TIMES 1 WITH W_pref TIMES 1 WITH A		
ombine		RENUMBER Prox_water ASSIGNING 0 TO 0 THRU 3 ASSIGNING 1 TO 3 THRU 20		
		RENUMBER Slopemap ASSIGNING 1 TO 0 THRU 20 ASSIGNING 0 TO 20 THRU 5		
Mask 🔶 🚽	COMPUTE		2D 2D	
ausk <		COMPUTE NO_slope Times NO_prox FOR Constraints		
	COMPUTE	COMPUTE Constraints Times Suitability_average_weighted FOR Suitability_masked	20	

Campground script

#### Implementing the Basic Campground Suitability Model

From the Map Analysis menu, select **Scripts Open** and select ...\Scripts\**GM\_Ex8\_Campground.scr**. Execute it a command line at a time under the direction of the instructor. Relate the map analysis operations to the logical flow identified in the flowchart of the Campground Suitability Model and described in the workshop presentation.



#### Implementing another point of view (change decision criteria weights)

Generate a different campground suitability map by interactively completing the following sequence of commands...

😓 Map Ana	lysis		- 🗆 ×
<u>S</u> cript <u>E</u> dit			
Reclassify	▼ Overlay ▼ Distance ▼ Neighbors ▼ Statistical ▼ Import/Export	<ul> <li>Macro</li> </ul>	-
NewScript			
Operation	Operation Detail	Display	Clean Up
NOTE	Model Modification	2D	
NOTE	NOTE must run Campground.scr first ****	2D	
ANALYZE	ANALYZE S_pref TIMES 6 WITH R_pref TIMES 7 WITH V_pref TIMES 4 WITH V_pr	2D	
COMPUTE	COMPUTE Potential_average2 Times Constraints FOR Potential_masked2	2D	
COMPUTE	COMPUTE Potential_masked Minus Potential_masked2 FOR Potentrial_change	2D	

1) Enter a new Analyze command that weights the five preference maps that are weight-averaged as...

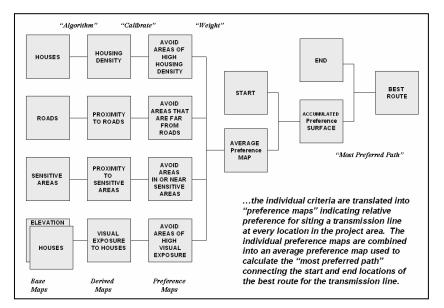
## ANALYZE S\_pref TIMES 6 WITH R\_pref TIMES 7 WITH W\_pref TIMES 4 WITH V\_pref TIMES 10 WITH A\_pref TIMES 1 FOR Potential\_average2

...to reflect their relative importance.

2) Use the *Compute* command to mask the constrained areas.

3) Use *Compute* to compare the simple average and weighted-average maps.

...What was the greatest change? Where did occur? Which decision scenario (Potential or Potential2) had the higher rating?



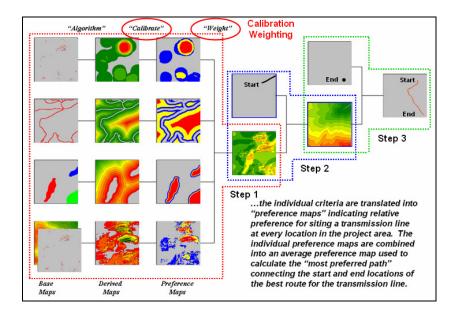
#### Part 2 – Optional Exercise in Modeling – Electric Transmission Line Routing Model

🛬 Map Anal	ysis	_ 🗆 ×
Script Edit		
Reclassify	Overlay     O	<ul> <li>Macro</li> </ul>
Transmission_I		
Operation	Operation Detail	Display 📥
NOTE	TRANSMISSION LINE SITING MODEL uses Bighorn.rgs database	2D —
NOTE	1) Calculate Derived Maps	2D
SCAN	SCAN Houses Total IGNORE 0.0 WITHIN 15 CIRCLE FOR Housing_density	2D
SPREAD	SPREAD Roads NULLVALUE PMAP_NULL TO 100 Simply FOR Road_proximity	2D
SPREAD	SPREAD Sensitive_areas NULLVALUE PMAP_NULL TO 100 Simply FOR SensitiveAr	2D
RADIATE	RADIATE Houses OVER Elevation TO 27 AT 1 NULLVALUE 0 Completely FOR Hous	2D
NOTE	2) Interpret Derived Maps for Individual Cost Maps (1= low cost through 9= high cost)	2D
RENUMBER	RENUMBER Housing_density ASSIGNING 1 TO 0 THRU 5 ASSIGNING 3 TO 5 THR	2D
RENUMBER	RENUMBER Road_proximity ASSIGNING 1 TO 0 THRU 2 ASSIGNING 3 TO 2 THR	2D
RENUMBER	RENUMBER SensitiveAreas_proximity ASSIGNING 9 TO 0 ASSIGNING 6 TO .001 T	2D
RENUMBER	RENUMBER Houses_ visualExposure ASSIGNING 1 TO 0 THRU 8 ASSIGNING 3 T	2D
NOTE	3) Calculate Average Cost for siting a transmission line at each map location	2D
ANALYZE	ANALYZE Cost_housingDensity TIMES 1 WITH Cost_roadProximity TIMES 1 WITH C	2D
NOTE	4) Identify Least Cost Path for the transmission line	2D
SPREAD	SPREAD Powerline NULLVALUE PMAP_NULL TO 500 THRU Cost_simpleAverage S	2D
STREAM	STREAM Power_substation OVER AccumulatedCost_simpleAverage Simply Steepest	2D
COMPUTE	COMPUTE Route_simpleAverage Times Cost_simpleAverage FOR Route_cost_simple	2D
NOTE	end of script	2D 👱

#### Implementing the Basic Transmission Line Routing Model



From the Map Analysis menu, select **Scripts**  $\rightarrow$  **Open** and select ...\Scripts\**GM\_Ex8\_Powerline.scr**. Execute it a command line at a time under the direction of the instructor. Relate the map analysis operations to the logical flow identified in the flowchart of the Electric Transmission Line Routing Model and described in the workshop presentation.



## **Optional Exercise – Data Exchange Procedures** (MapCalc)

This exercise provides experience in data exchange using MapCalc. Complete the exercise following the instructions and screen grab then embed results within the instructions as you deem appropriate to document and describe your experience.

<u>SESSION 1</u>. Creating Your Own Database (Empty Map Set) <u>SESSION 2</u>. Importing Data via Add New Layers <u>SESSION 3</u>. Importing Data via the Map Analysis Tool SESSION 4. Importing Data via the File Tool <u>SESSION 5</u>. Exporting Data via Map Analysis Tool <u>SESSION 6</u>. Exporting Data via File Tool <u>SESSION 7</u>. Seamless Data Exchange with Surfer <u>SESSION 8</u>. Seamless Data Exchange with MapInfo

Note: data for this exercise is in the ... \Workshop Data\Special Data\ folder on the Workshop CD

#### SESSION 1. Creating Your Own Database (Empty Map Set)

 $\Box$ 

Click on the *Create a new file* button or from the main MapCalc menu, select **File**→ **New**.

To create a map a	uide you in the construction of a Nap Set set, you can either specify a field boundary of the data. Parm: "New?" in continue
Map Set Name	NewDataBase
G Use extents	o of data
C Use field bo	oundary file
	Bussie.
Gid Cell Length	SDR Include SI unit abbreviation.

Specify a name for your new data base (e.g., **NewDataBase**) then press **Next**.



Click on Create Empty Map Set button to pop-up the Grid Parameters dialog box.



**40.327905**, Lon= **-140.035717**). <u>Note</u>: MapCalc Evaluation and Learner versions require Lat/Lon WGS84 datum. Academic and Professional versions accept data in a variety of geographic references.

Enter the **Cell Size** (e.g., **50** feet) and the number of **Rows** and **Columns** comprising the analysis grid area (e.g., **64** rows and **66** columns). Click **OK** to create the empty database.

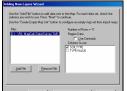
Data can be entered into the new MapCalc database via several import procedures (see below).

*Note*: The MapCalc Evaluation and Learner versions can configure analysis grids up to 100 rows by 100 columns. Grid configuration for MapCalc Academic and Professional versions are not software limited but storage and

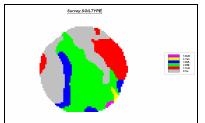
processing requirements are exponential. Interactive processing of grids larger than 500 x 500 is not recommended—use batch process through scripts for large grid configurations.

#### SESSION 2. Importing Data via Add New Layers





Add File Dress the Add File button and specify a file (e.g., Survey.tab), select the data column(s) to use (e.g., SOILTYPE) and click Next. Click Finish to create the map.



Imported Soil Survey Map from a MapInfo .tab file

If you have a field boundary map in *.shp* or *.tab* format you can use it to directly derive the database configuration. Instead of creating an *Empty Map Set* (section SESSION 1, step 2) press the Add New Layers button as described above. The Latitude and Longitude coordinates will be automatically assigned based on the extent of the boundary file.

#### SESSION 3. Importing Data via the Map Analysis Tool

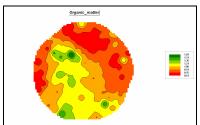
Importing data via the Map Analysis tool accepts grid files for individual maps in three standard formats-

- Bare Bare ASCII matrix of values, row major order
- Grid Grid ASCII format (ESRI Software)
- Surfer Surfer ASCII format (Golden Software)
- ....See section SESSION 5, Exporting Data via Map Analysis Tool for descriptions of these standard grid file formats.

The grid files must have the same configuration as the active database-- *#Rows*, *#Columns*, *Cell Size* and lower-left *Registration Coordinates*.



Entering Map Analysis → Import and completing the *Import* dialog box as—ORGANICMATTER.TXT, Bare, Organic\_matter.



Imported Organic Matter data Map from a Bare matrix (.txt)

#### SESSION 4. Importing Data via the File Tool

Importing data via the File tool accepts grid files for individual maps in four standard formats-

Bare Bare ASCII matrix of values, row major order

Grid Grid ASCII format (ESRI Software)

Surfer Surfer ASCII format (Golden Software)

MIG Binary Grid format (MapInfo)

... See section SESSION 5, Exporting Data via Map Analysis Tool for descriptions of these standard grid file formats.

The grid files must have the same configuration as the active database-- *#Rows*, *#Columns*, *Cell Size* and lower-left *Registration Coordinates*.



**EVALUATE:** For example, add data in *Surfer* format to the *NewDataBase* (see section SESSION 1 above) by entering **File**  $\rightarrow$  **Import**  $\rightarrow$  and completing the *Import* dialog boxes as shown—**%SAND.grd**, **Surfer (Ascii)**, **Sand percent**.

#### SESSION 5. Exporting Data via Map Analysis Tool

Exporting data via the Map Analysis tool creates a grid file for individual maps in four standard formats-

Point Column, Row, Value (nulls skipped)

Grid Grid ASCII format (ESRI)

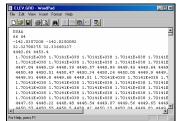
Bare Bare ASCII matrix of values, row major order

Surfer Surfer ASCII format (Golden Software)

Select Map Analysis  $\rightarrow$  Import/Export  $\rightarrow$  Export to pop-up the *Export* dialog box.

🛃 Export		×
Export	Elevation	
Select	Format C Point C ESRI(GridAsci) C Bare C Surfer (Ascii)	
	Mith Commas	
	🖬 Griph (Lover Left Comer)	
NullValue	SURFER_NULL	
Columns/OutputLine	10 💌	
To	cisionAg\Ag_Data\Elevation.grd	Browse
EXPORT Elevatio TO D:\Projects\P	in Surfer Origin Cartesian ColumnsF recisionAg\Ag_Data\Elevation.grd	'erOutputLine 10
ОК	Cancel	Help

(Elevation.grd). Press **OK** to create the file.



The file generated is a standard text file and can be viewed using any word

processing package.

Export formats in the Map Analysis tool include **Point** (each record contains *a Column Row Value* triplet), **Bare** (each record contains all of the values for one row of the grid starting at the top left corner), Surfer GS Ascii and ESRI GridAscii that include header lines with the matrix of data (see below).

Bare Ascii no header lines-

File Edit View Insett Format Help	
9.44-000 3.44-000 3.44-000 3.44-000 3.44-000 3.44+000 3.44+000 3.44+000 3.44-000 3.44-000 3.44-000 3.44-000 3.44-000 3.44-000 3.44-000 3.44-000 3.44-000 3.1	1
1.44-000 3.44-000 3.44-000 3.44-000 3.44-003 3.4	•

...Data separated by spaces and organized as rows in row-major matrix—contains no geo-referencing information. File must contain a value for each cell location ordered left to right, top to bottom.

Surfer GS Ascii five header lines-

 DSAA
 (ASCII)

 66 64
 (NCOLS NROWS)

 -142.0357208 -142.0250092
 (LON Low/High)

 32.32790375 32.33668137
 (LAT Low/High)

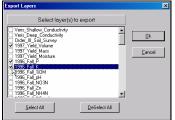
 4440.64 4453.4
 (Z Low/High)

 ...Data separated by spaces and organized as rows in row-major matrix (see Bare above)

ESRI GridAscii six header lines— NCOLS 66 NROWS 64 XLLCORNER -142.0357208 (LON) YLLCORNER 32.32790375 (LAT) CELLSIZE 0.000162298 NODATA\_VALUE 3.4E+038 ...Data separated by spaces and organized as rows in row-major matrix (see Bare above)

#### SESSION 6. Exporting Data via File Tool

From the Main Menu select **File**  $\rightarrow$  **Export**  $\rightarrow$  **Data** to access the wizard for exchanging data.



**1997 Yield Volume**, **1997 Fall P** and **1997 Fall K** map layers. Press *OK* to begin the export.

Export Map \$			?×		
Save in: 🔁	MapCalc Data	💌 🔶 🗈 😁 🔤			
Cripts 🚞					
🗵 Island.DB					
Smallvile.	DBF				
File name:	Agdata		Save		
			I		
Save as type:	DBase (".dbf)	-	Cancel		
Save as type:	DBase (*.dbf) DBase (*.dbf) Comma Separated (*.csv)	<u> </u>	Help		

Specify "CSV" as the type and Save the file. This procedure stores the file in the

default data folder.



**Define the final conditions** Access *Excel* by clicking on **Start**  $\rightarrow$  **Programs**  $\rightarrow$  **Microsoft Excel**  $\rightarrow$  **File**  $\rightarrow$  **Open**  $\rightarrow$  browse to the ... *MapCalc Data* folder  $\rightarrow$  specify **Text Files** (\*.prn, \*.txt, \*.csv) as the file type  $\rightarrow$  click on the **AgData.csv** file  $\rightarrow$  and press the *Open* button.

The exported file containing the specified map layers will be opened in Excel.

🔀 Microsoft Excel - Agdata.CSV 📃 🗆 🗶											
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A1 - A 1997_Yield_Volume											
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3	64.18	52 13	.5107	270.396	32.32797	-142.032	1	21			
4	77.75	76 12	.1243	257.705	32.32797	-142.032	1	22			
5	94.419	94 11	.4252	251.825	32.32797	-142.032	1	23			
6	124.5	31 11	.3609	251.573	32.32797	-142.032	1	24			
7	129.1	53 11	.4498	250.959	32.32797	-142.032	1	25			
8	138.3	32 11	.4074	248.643	32.32797	-142.032	1	26			
9	140.03	56 11	.3075	245.995	32.32797	-142.031	1	27			
10	113.67	72 11	.2426	244.266	32.32797	-142.031	1	28			
11	55.22	59 10	.4822	231.898	32.32797	-142.031	1	29			
12	105.7	16 10	.5442	232.068	32.32797	-142.031	1	30			
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In addition to .CVS format, there are several other standard export formats-

.DBF supports most spreadsheet and database software

.TAB supports MapInfo desktop mapping software

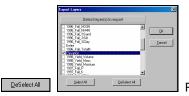
.SHP supports ArcView desktop mapping software

.ACS supports Spatial Analyst software

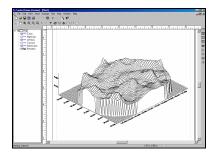
.GRD supports Surfer software (GS ASCII).

#### SESSION 7. Seamless Data Exchange with Surfer

Select **File** > **Export** > **Send to Surfer** > **Wireframe** to automatically transfer the data and launch Surfer provided it is installed on your computer...



Press the **Deselect** button, then check the **Elevation** map and press **OK**.



Surfer will be executed and the Elevation data automatically transferred.

### SESSION 8. Seamless Data Exchange with MapInfo

Select File -> Export -> Send to MapInfo-> Wireframe to automatically transfer the data and launch Surfer provided it is installed on your computer...



Press the **Deselect** button, then check the **1996\_Fall\_P** and **1996\_Fall\_K** maps.

Press OK.

